## Problem F: Rock, Paper, Scissors

Source file: rps.\{c, cpp, java\}
Input file: rps.in
Rock, Paper, Scissors is a classic hand game for two people. Each participant holds out either a fist (rock), open hand (paper), or two-finger V (scissors). If both players show the same gesture, they try again. They continue until there are two different gestures. The winner is then determined according to the table below:

| Rock | beats | Scissors |
| :--- | :--- | :--- |
| Paper | beats | Rock |
| Scissors | beats | Paper |

Your task is to take a list of symbols representing the gestures of two players and determine how many games each player wins.

In the following example:

```
Turn : 1 2 3 4 5
Player 1 : R R S R S
Player 2 : S R S P S
```

Player 1 wins at Turn 1 (Rock beats Scissors), Player 2 wins at Turn 4 (Paper beats Rock), and all the other turns are ties.

Input: The input contains between 1 and 20 pairs of lines, the first for Player 1 and the second for Player 2. Both player lines contain the same number of symbols from the set \{'R', 'P', 'S'\}. The number of symbols per line is between 1 and 75 , inclusive. A pair of lines each containing the single character ' E ' signifies the end of the input.

Output: For each pair of input lines, output a pair of output lines as shown in the sample output, indicating the number of games won by each player.

| Example Input: | Example Output: |
| :--- | :--- |
| RRSRS | P1: 1 |
| SRSPS | P2: 1 |
| PPP | P1: 0 |
| SSS | P1: 3 |
| SPPSRR | P2: 1 |
| PSPSRS |  |
| E |  |
| E |  |

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